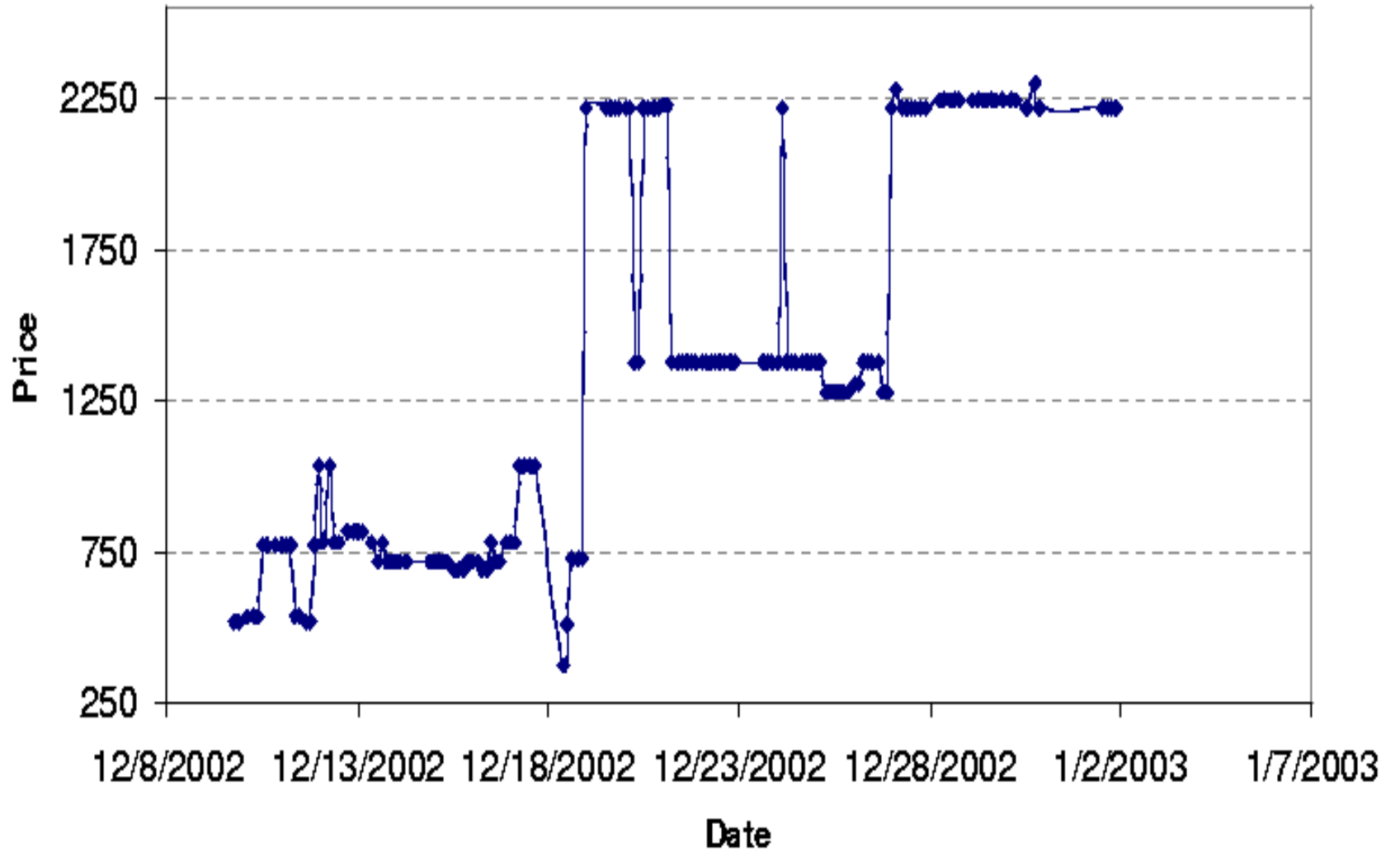




Mining Airfare Data to Minimize Ticket Purchase Price

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Price change over time for American Airlines flight #192:223, LAX-BOS, departing on Jan. 2.



Consumers' Dilemma

To Buy or Not to Buy...that is the question..

Hamlet

Data mining → Price drops



Advisor Model

1. Consumer wants to buy a ticket.
2. Hamlet: **'buy'** (this **is** a good price).
3. Or: **'wait'** (a better price will emerge).
4. Notify consumer when price drops.



Arbitrage Model

1. “going price” is \$900.
2. Hamlet anticipates a price of \$400.
3. Hamlet offers a \$600 fare.
4. Hamlet buys when the price drops to \$400.
5. Consumer saves \$300; Hamlet earns \$200.
(of course, Hamlet could lose money!)



Will Flights sell out?

1. Watch the number of empty seats.
2. Upgrade to business class.
3. Place on another flight and give a free ticket.

In our experiment: upgrades were sufficient.



Is Airfare Prediction Possible???

- ✿ Complex “yield management” algorithms.
 - airlines have tons of historical data.
- ✿ Exogenous events create randomness.

How about the stock market?

- ✿ True markets *are* unpredictable.
- ✿ For Hamlet, prices are **set** by the airlines!



Surprising Experimental Result

Savings: buy immediately versus Hamlet.

Optimal: buy at the best possible time.

HAMLET's savings were **61.8% of optimal!**

*Though it be madness, yet there be
method in it.*



Data Set

- Used Fetch.com's data collection infrastructure.
- Collected over 12,000 price observations:
 - Lowest available fare for a one-week roundtrip.
 - LAX-BOS and SEA-IAD.
 - 6 airlines including American, United, etc.
 - 21 days before each flight, every 3 hours.



Learning Task Formulation

Input: price observation data.

Algorithm: label observations (decision point);
run learner.

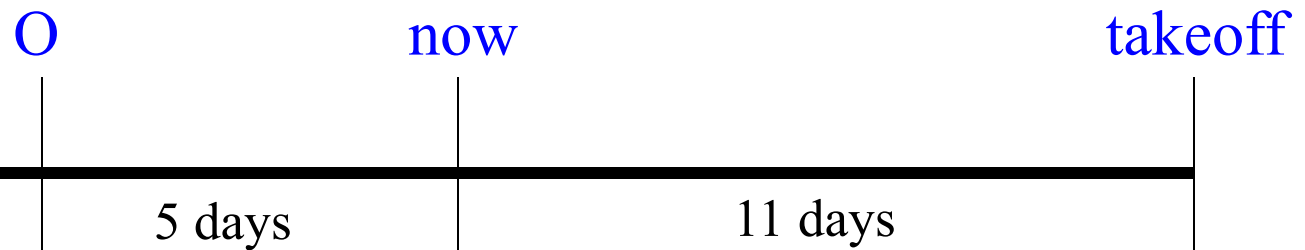
Output: Classify each decision point →
buy versus **wait**.



Formulation Fine Points

- Want to learn from the latest data.
- Run learner nightly to produce a new model.
 - Learner is trained on **data gathered to date**.
- Learned policy is a sequence of 21 models.
- Test set: $8 * 21$ decision points for the last 1/3 of the flights.

Labeling Training Data



IF price drops between O and now THEN $label(O)=wait$
ELSE $label(O) \rightarrow Pr(\text{price will drop between } now \text{ and } takeoff)$

We estimate Pr based on behavior of past flights.



Candidate Approaches

- Fixed: “asap”, 14 days prior, 7 days,...
- By hand: an expert looks at the data.
- Time series: $P_t = F(P_{t-1}, P_{t-2}, \dots, P_1)$.
 - Not effective at price jumps!
- Reinforcement learning: Q-learning.
 - Used in computational finance.
- Rule learning: Ripper, ...



Ripper

- Features include price, airline, route, hours-before-takeoff, etc.
- Learned 20-30 rules...

IF hours-before-takeoff \geq 252 AND price \geq 2223
AND route = LAX-BOS THEN *wait*.

Simple Time Series

- Predict price using a fixed window of k price observations weighted by α .
- We used a linearly increasing function for α

$$p_{t+1} = \frac{\sum_{i=1}^k \alpha(i) p_{t-k+i}}{\sum_{i=1}^k \alpha(i)}$$



Q-learning

Natural fit to problem

$$Q(a, s) = R(a, s) + \gamma \cdot \max_{a'} (Q(a', s'))$$

$$Q(b, s) = -price(s)$$

$$Q(w, s) = \begin{cases} -300000 & \text{if flight sells out after } s. \\ \max(Q(b, s'), Q(w, s')) & \text{otherwise.} \end{cases}$$



Hamlet

Stacking with three base learners:

1. Ripper (e.g., R=**wait**)
2. Time series
3. Q-learning (e.g., Q=**buy**)

Ripper used as the meta-level learner.

Output: classifies each decision point as
‘buy’ or **‘wait’** .

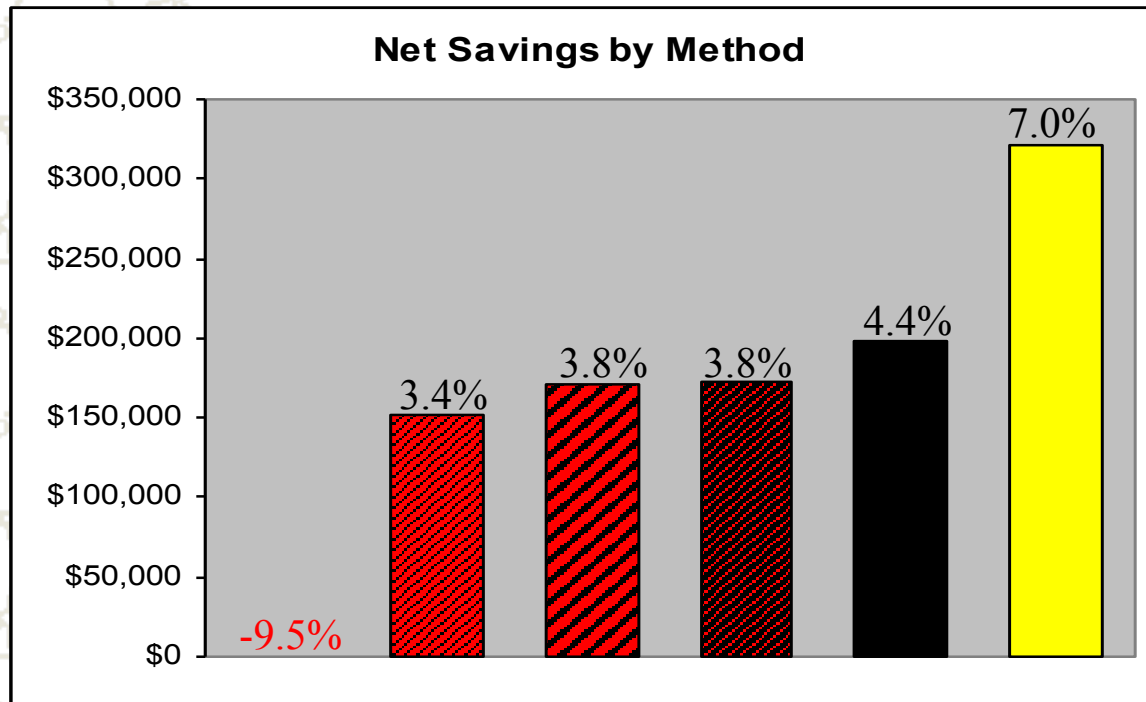


Experimental Results

- Real price data; Simulated passengers.
 - Uniform distribution over decision points. (sensitivity)
Requesting specific flights (also 3hr interval).
- Learner run once per day on “past data”.
- Execution: label each purchase point until buy (or sell out).
- Compute savings (or loss).

Savings by Method

- **Net savings** = cost now – cost at purchase point.
- Penalty for sell out = upgrade cost. 0.42% of the time.
- Total ticket cost is \$4,579,600.

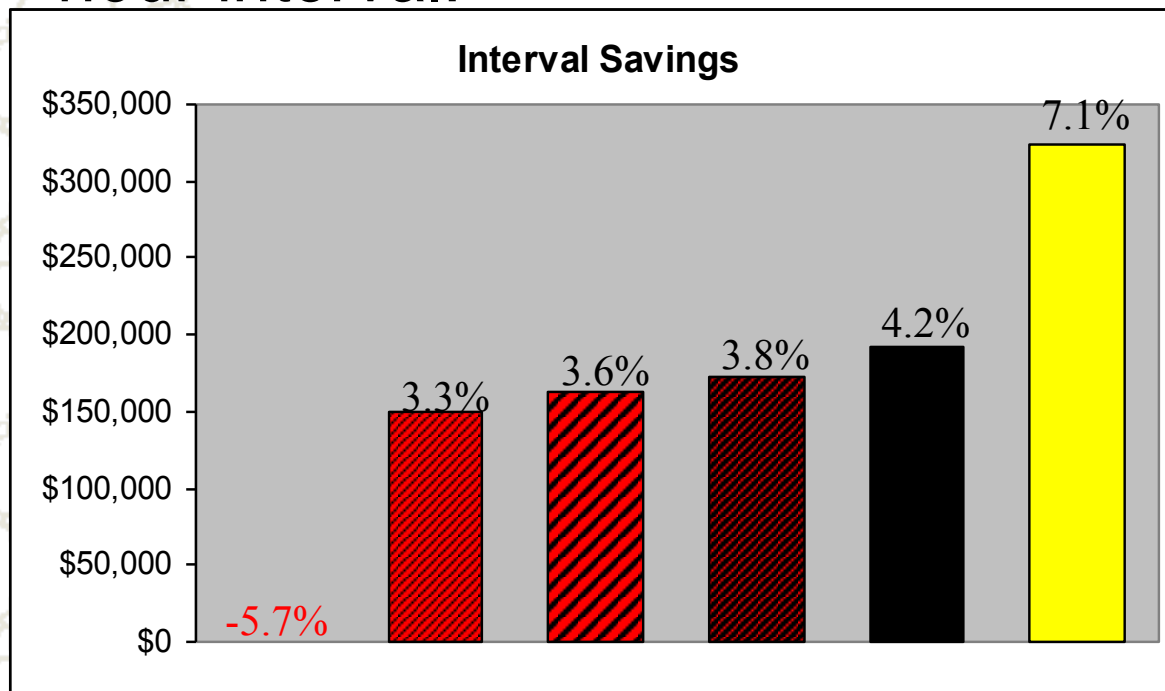


Legend:

- Time Series
- Q-Learning
- By Hand
- Ripper
- Hamlet
- Optimal

Sensitivity Analysis

✪ Passenger requests any nonstop flight in a 3 hour interval:



Upgrade Penalty

| Method | Upgrade Cost | % Upgrades |
|---------------|-----------------|--------------|
| Optimal | \$0 | 0% |
| By hand | \$22,472 | 0.36% |
| Ripper | \$33,340 | 0.45% |
| Time Series | \$693,105 | 33.00% |
| Q-learning | \$29,444 | 0.49% |
| Hamlet | \$38,743 | 0.42% |



Discussion

- ✿ 76% of the time --- no savings possible.
- ✿ Uniform distribution over 21 days.
- ✿ 33% of the passengers arrived in the last week.
- ✿ No passengers arrived >21 days before.

Simulation understates possible savings!

Savings on “Feasible” Flights

| Method | Net Savings |
|---------------|--------------|
| Optimal | 30.6% |
| By hand | 21.8% |
| Ripper | 20.1% |
| Time Series | 25.8% |
| Q-learning | 21.8% |
| Hamlet | 23.8% |

Comparison of Net Savings (as a percent of total ticket price) on Feasible Flights



Related Work

- Trading agent competition.
 - Auction strategies
- Temporal data mining.
- Time Series.
- Computational finance.



Future Work

- More tests: international, multi-leg, hotels, etc.
- Cost sensitive learning (tried MetaCost).
- Additional base learners
- Bagging/boosting
- Refined predictions
- Commercialization: patent, license.



Conclusions

1. Dynamic pricing is prevalent.
2. Price mining a-la-Hamlet is feasible.
3. Price drops can be surprisingly predictable.
4. Need additional studies and algorithms.
5. Great potential to help consumers!

All's well that ends well.

Savings by Method

- Savings over “buy now”.
- Penalty for sell out = upgrade cost.
- Total ticket cost is \$4,579,600.

| Method | Savings | Losses | Upgrade Cost | % Upgrades | Net Savings | % Savings | % of Optimal |
|---------------|------------------|----------------|-----------------|--------------|------------------|-------------|--------------|
| Optimal | \$320,572 | \$0 | \$0 | 0% | \$320,572 | 7.0% | 100.0% |
| By hand | \$228,318 | \$35,329 | \$22,472 | 0.36% | \$170,517 | 3.8% | 53.2% |
| Ripper | \$211,031 | \$4,689 | \$33,340 | 0.45% | \$173,002 | 3.8% | 54.0% |
| Time Series | \$269,879 | \$6,138 | \$693,105 | 33.00% | -\$429,364 | -9.5% | -134.0% |
| Q-learning | \$228,663 | \$46,873 | \$29,444 | 0.49% | \$152,364 | 3.4% | 47.5% |
| Hamlet | \$244,868 | \$8,051 | \$38,743 | 0.42% | \$198,074 | 4.4% | 61.8% |

Sensitivity Analysis

✪ Passenger requests any nonstop flight in a 3 hour interval:

| Method | Net Savings | % of Optimal | % upgrades |
|---------------|------------------|--------------|-------------|
| Optimal | \$323,802 | 100.0% | 0.0% |
| By hand | \$163,523 | 55.5% | 0.0% |
| Ripper | \$173,234 | 53.5% | 0.0% |
| Time Series | -\$262,749 | -81.1% | 6.3% |
| Q-Learning | \$149,587 | 46.2% | 0.2% |
| Hamlet | \$191,647 | 59.2% | 0.1% |

Another Chart

