

Modeling in a Medical Domain

Basic Concepts

Using Recognition

More Sophisticated Relations

Methods, Actions and Production Rules



Basic Concepts—Personnel

Primitive Concepts

```
(defconcept person)
(defconcept official-responder
  :is-primitive person)
```

Closed World Concepts

```
(defconcept medical-person
  :is-primitive person
  :characteristics :closed-world)
```

Defined Concepts

```
(defconcept medic
  :is (:and official-responder
            medical-person))
```



Basic Concepts—Personnel (alternate)

Primitive Concepts and Relations

```
(defconcept person)
(defrelation training)
```

Defined Concepts

```
(defconcept medical-person
  :is (:and person
          (:some training medical)))

(defconcept emergency-responder
  :is (:and person
          (:some training emergency)))

(defconcept medic
  :is (:and emergency-responder
          medical-person))
```



Basic Concepts—Injury

Full set

```
(defconcept injury
  :is (:one-of `airway `breathing
    `circulation `neurologic-disability
    `exposure `head `neck `chest `other))
```

Subsets (subsumption calculated automatically)

```
(defconcept primary-injury
  :is (:one-of `airway `breathing
    `circulation `neurologic-disability
    `exposure))

(defconcept secondary-injury
  :is (:one-of `head `neck `chest `other))
```



Basic Concepts—Injury (alternate)

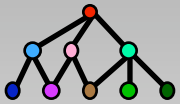
Subsets

```
(defconcept primary-injury
  :is (:one-of 'airway 'breathing
    'circulation 'neurologic-disability
    'exposure))
```

```
(defconcept secondary-injury
  :is (:one-of 'head 'neck 'chest 'other))
```

Union specified by “or”

```
(defconcept injury
  :is (:or primary-injury
    secondary-injury))
```



Basic Relations—Injuries

Primitive

```
(defrelation injuries
  :characteristics :closed-world)
```



Defined (range restricted)

```
(defrelation primary-injuries
  :is (:and injuries
        (:range primary-injury)))

(defrelation secondary-injuries
  :is (:and injuries
        (:range secondary-injury)))
```

Closed world by inheritance

Basic Concepts—Casualties

Defined by number restrictions

```
(defconcept casualty
  :is (:and person
        (:at-least 1 injuries)))
```

```
(defconcept critical-casualty
  :is (:and person
        (:at-least 1
          primary-injuries)))
```

Negated concepts can also be formed

```
(defconcept non-critical-casualty
  :is (:and casualty
        (:at-most 0
          primary-injuries)))
```

Needs closed world!

Implies ≥ 1 injuries



Basic Concepts—Negations

Negated concepts can also be expressed

```
(defconcept helper
  :is (:and person
        (:at-most 0 injuries)
        (:not medical-person)))
```

Recall that “medical-person” was declared to be closed world

This is crucial to reasoning with “:not”

Without the closed world assumption, any individual not explicitly asserted to not be a medical-person could conceivably be one.

This uncertainty would inhibit recognition.



Using Recognition

Loom can recognize when assertions about individuals causes them to fulfill definitions

This allows information to be added as it becomes available

The logical consequences of the existing information is always maintained

Example:

```
(tell (:about p2 Person
      (injuries `airway)
      (injuries `other)))
```

p2 is no longer a "Helper"

p2 is now a "Casualty" and a
"Critical Casualty"



Sophisticated Relations

Some relations can involve sophisticated calculations

Loom provides a method for defining a relation that is the result of a calculation rather than an assertion

:predicate indicates a test for the relation

:function indicates a generator for the relation

Such relations are assumed to be single-valued.



Sophisticated Relations—Geography

We need to associate a location with individuals

```
(defrelation location
  :characteristics :single-valued)
```

We want to calculate distance between locations

```
(defrelation distance-from-locations
  :arity 3
  :function grid-distance)
```

The auxiliary function does the calculation

```
(defun grid-distance (loc1 loc2)
  (sqrt (* (- (loc-x loc2)
              (loc-x loc1))
          ...)))
```



Sophisticated Relations—Geography

We also want to find the distance between individuals

```
(defrelation distance :arity 3
  :is (:satisfies (?x ?y ?d)
    (distance-from-location
      (location ?x)
      (location ?y)
      ?d) ) )
```

Direction can be handled analogously

Loom uses computed relations in backward chaining mode only—Information is not propagated forward.



Sophisticated Relations— Inference Direction

*Concepts and relations can be defined in terms of
computed relations:*

```
(defrelation in-range
  :is (:satisfies (?x ?y)
        (< (distance ?x ?y)
            (range ?x))))
```

*This relation can be queried, but it will not
propagate information forward.*

```
(ask (in-range helo-1 Hospital))
(retrieve ?c
  (:and (casualty ?c)
        (in-range helo-1 ?c)))
```



Sophisticated Relations—Alternate Inheritance

Problem: How can we automatically update the locations of individuals being transported by a vehicle?

- ***Each time the vehicle moves, update all passenger locations***
- ***Determine the passenger location based on the vehicle location***



Sophisticated Relations—Transitive Closures

Base relation “contained-in” is single-valued

```
(defrelation contained-in
  :characteristics :single-valued)
```



Transitive Closures

```
(defrelation contained-in* :is
  (:satisfies (?x ?y)
    (:exists (?z)
      (:and (contained-in ?x ?z)
        (contained-in* ?z ?y))))))
```

Note the recursive definition



Transitive Relation Idiom

Standard Definition of a Transitive Relation R^ Based on the Relation R :*

```
(defrelation  $R^*$  :is
  (:satisfies (?x ?y)
    (:exists (?z)
      (:and ( $R$  ?x ?z)
        ( $R^*$  ?z ?y ))))))
```



Sophisticated Relations—Following a Transitive Link

Base relation “position” is single-valued

```
(defrelation position
  :characteristics :single-valued)
```

Transitive Closures

```
(defrelation position* :is
  (:satisfies (?x ?y)
    (:exists (?z)
      (:and (contained-in* ?x ?z)
        (position ?z ?y))))))
```

The transitive link is followed in this relation to find a ?z with a position. Note that this will find ALL such ?z's!



Sophisticated Relations—Alternate Inheritance Path

Base relation requires inverse

```
(defrelation contained-in)
(defrelation contains
  :is (:inverse contained-in))
```

“position” inherits via “contained-in”

```
(defrelation position
  :inheritance-link contained-in)
```

This allows the creation of meaningful “part-of” hierarchies, with inheritance of appropriate properties.



Methods, Actions and Production Rules

Methods specify procedures that are specialized by Loom queries

Loom methods have a richer vocabulary than CLOS methods

Actions specify properties of methods such as selection rules

Production rules trigger on changes in the state of the knowledge base

Production rules allow a reactive or event-driven style of programming



Example Method

```
(defmethod assess-casualty (?medic ?casualty)
  :situation
    (:and (Medic ?medic) (casualty ?casualty))
  :response
    ((format t "~%Medic ~8A examines ~8A"
              ?medic ?casualty)
     (tell (examined ?casualty 'yes)))
)
```



Example Method

```
(defmethod assess-casualty (?medic ?casualty)
  :situation
    (:and (Medic ?medic) (casualty ?casualty))
  :response
    ((format t "~%Medic ~8A examines ~8A"
              ?medic ?casualty)
     (tell (examined ?casualty 'yes)))
)
```

Query determines applicability



Example Method

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(defmethod assess-casualty (?medic ?casualty)
  :situation
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    ((format t "~%Medic ~8A examines ~8A"
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)
```

Query determines applicability

Lisp code in the response



Example Method

```
(defmethod assess-casualty (?medic ?casualty)
  :situation
    (:and (Medic ?medic) (casualty ?casualty))
  :response
    ((format t "~%Medic ~8A examines ~8A"
              ?medic ?casualty)
     (tell (examined ?casualty 'yes)))
)
```

Query determines applicability

Lisp code in the response

Loom assertions in the response

Methods Can Be Performed Immediately or Scheduled

To call a method immediately use the “perform” function

To schedule a method for execution use the “schedule” function

Scheduled methods can be given a priority (the built-in priorities are :high and :low)

Methods are performed the next time there is a knowledge base update (ie, “tellm”)

Methods are executed in accordance with the priority

Within a priority methods are executed in the ordered they were scheduled



The :situation Determines Method Applicability



```
(defmethod treat-patient (?medic ?patient)
  :situation (:and (medic ?medic)
                  (critical-casualty ?patient)
                  (examined ?patient 'no))

  :response
  ((schedule (goto ?medic ?patient)
              :priority :high)
   (schedule (assess-casualty ?medic ?patient)
              :priority :high)))

(defmethod treat-patient (?medic ?patient)
  :situation (:and (medic ?medic)
                  (non-critical-casualty ?patient)
                  (examined ?patient 'no))

  :response
  ((schedule (goto ?medic ?patient)
              :priority :low)
   (schedule (assess-casualty ?medic ?patient)
              :priority :low)))
```

More on Choosing a Method

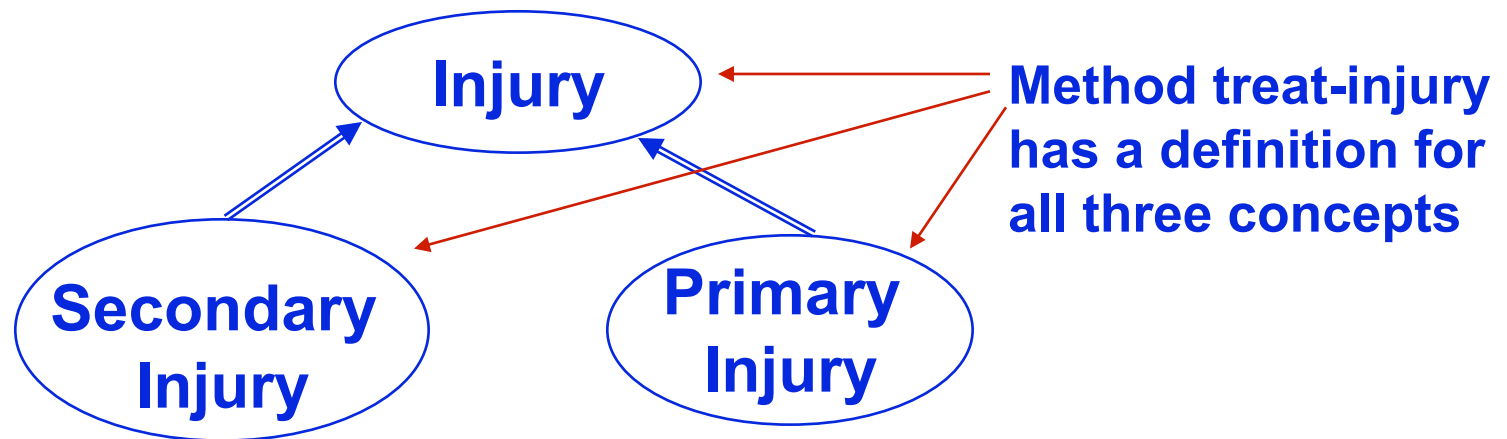
Often several methods are applicable to a particular situation. “defaction” forms can specify how to resolve ambiguities

- Choose all applicable methods*
- Choose the most specific method*
- Choose the last method defined*
- Choose a method at random*
- Issue a warning*
- Cause an error*

These resolution methods can be combined and are used in order



Example of Combined Resolution



If both secondary and primary injuries exist, :most-specific does not give a single result

Multiple selection criteria resolves the problem

```
(defaction treat-injury (?medic ?patient)
  :filters (:most-specific :select-all))
```

The criteria are prioritized

Avoids the need to define methods for all combinations of concepts

Methods Can Also Have Query-Based Iteration

Finding all casualties reported on Medic's clipboard

```
(defmethod locate-casualties (?medic)
  :situation (medic ?medic)
  :with (casualties
         (clipboard ?medic) ?c)
  :response (...))
```

*The response is executed once for each ?c
that the query in the :with clause finds.*

*In the response ?medic is bound to the
method argument and ?c to a particular
casualty reported on the medic's clipboard.*



Production Rules Trigger on Changes in the Knowledge Base

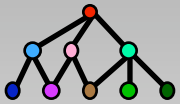
*The changes can be additions to the KB
(:detects)*

This applies to relation additions and concept additions

*The changes can be deletions from the KB (
(:undetecteds)*

This applies to relation deletions and concept deletions

*The change can be in a relation value
(:changes)*



Noticing a New Injury

```
(defproduction notice-injury
  :when ((:and (:detects (injury ?self ?i))
                (phone ?i ?phone)))
  :do ((perform (report-injury ?phone ?i)))
```

The :detects clause triggers the production

The additional query (phone ?i ?phone) is a guard clause and also provides an additional variable binding

The variables from the :when clause are bound for the execution of the production body. In this example, the injury is reported using a phone by calling the method “report-injury”.

A different method could be used if a radio were available.

