Compiler Design

Spring 2016

Syntactic Analysis

Sample Exercises and Solutions

Prof. Pedro C. Diniz

USC / Information Sciences Institute
4676 Admiralty Way, Suite 1001
Marina del Rey, California 90292
pedro@isi.edu
**Problem 1:** Give the definition of Context Free Grammar (CFG).

**Solution:** The tuple $G = \{NT, T, S \in NT, P: NT \rightarrow (NT \cup T)^*\}$, i.e., a set of non-terminal variable symbols, a set of terminal symbols (or tokens), a start symbol from the set of non-terminals and a set of productions that map a given non-terminal to a finite sequence of non-terminal and terminal symbols (possibly empty).

**Problem 2:** Argue that the language of all strings of the form \{\ldots \ldots\} (equal number of ‘{’ and ‘}’) is not regular. Give CFG that accepts precisely that language.

**Solution:** If it were regular there would be a DFA that would recognize it. Let’s suppose that there is such a machine $M$. Given that the length of the input string can be infinite and that the states of $M$ are in finite number, then, there must be a subsequence of the input string that leads to a cycle of states in $M$. Without loss of generality we can assume that that substring that induces a cycle in the states of $M$ has only ‘{’ (we can make this string as long as you want). If in fact there were such a machine that could accept this long string then it could also accept the same string plus one occurrence of the sub-string (idea of the pumping lemma). But since this sub-string does not have equal number of ‘{’ and ‘}’ then the accepted string would not be in the language contradicting the initial hypothesis. No such $M$ machine can therefore exist. In fact this language can only be parsed by a CFG. Such CFG is for example, $S \rightarrow \{ S \} | e$ where $e$ is the epsilon or empty string.

**Problem 3:** Consider the following CFG grammar,

\[
S \rightarrow aABe \\
A \rightarrow Abc \mid b \\
B \rightarrow d
\]

where 'a', 'b', 'c' and 'd' are terminals, and 'S' (start symbol), 'A' and 'B' are non-terminals.

a) Parse the sentence "abbcde" using right-most derivations.
b) Parse the sentence "abbcde" using left-most derivations.
c) Draw the parse tree.

**Solution:**

a) $S \rightarrow aABe \rightarrow aAde \rightarrow aAbcde \rightarrow abbcde$
b) $S \rightarrow aABe \rightarrow aAbcBe \rightarrow abbcBe \rightarrow abbcde$
c) Shown below:

```
      S
   /     \
  a A B e
/     \\
A b c   d
/     \   \
   b
```
Problem 4: Consider the following CFG grammar over the non-terminals \{X,Y,Z\} and terminals \{a,c,d\} with the productions below and start symbol Z.

\[
\begin{align*}
X & \rightarrow a \\
X & \rightarrow Y \\
Z & \rightarrow d \\
Z & \rightarrow X \ Y \ Z \\
Y & \rightarrow c \\
Y & \rightarrow \epsilon
\end{align*}
\]

For this grammar compute the FIRST and FOLLOW sets of every non-terminal and the set of non-terminals that are nullable. Determine if the grammar can be parsed using the table-driven LL parsing algorithm.

Solution:
For this simple grammar the “first” and “follow” sets areas follows:

\[
\begin{align*}
\text{FIRST}(X) & = \{ a, c, \epsilon \} \\
\text{FIRST}(Y) & = \{ c, \epsilon \} \\
\text{FIRST}(Z) & = \{ a, c, d, \epsilon \} \\
\text{FOLLOW}(X) & = \{ a, c, d \} \\
\text{FOLLOW}(Y) & = \{ a, c, d \} \\
\text{FOLLOW}(Z) & = \{ \} \\
\end{align*}
\]

As a result, all the non-terminals are nullable and in face the grammar can generate the null string.
Problem 5: Consider the following (subset of a) CFG grammar

\[
\begin{align*}
\text{stmt} & \rightarrow \text{NIL} | \text{stmt} ';' \text{stmt} | \text{ifstmt} | \text{whilestmt} | \text{stmt} \\
\text{ifstmt} & \rightarrow \text{IF bexpr \ THEN} \ \text{stmt} \ \text{ELSE} \ \text{stmt} \\
\text{whilestmt} & \rightarrow \text{WHILE bexpr \ DO} \ \text{stmt}
\end{align*}
\]

where NIL, ';', IF, THEN, WHILE and DO are terminals, and "stmt", "ifstmt", "whilestmt" and "bexpr" are non-terminals.

For this grammar answer the following questions:

a) Is it ambiguous? Why? Is that a problem?

b) Design a non-ambiguous equivalent (subset of a) grammar.

Solution:

a) Is it ambiguous? Why? Is that a problem?

Yes, this language is ambiguous as there are two distinct parse trees for a specific input string. For example the input \( \text{IF} (a < 0) \ \text{THEN} \ \text{IF} (b > 1) \ \text{THEN} \ ... \ \text{ELSE} \ ... \) is ambiguous as it can be parsed using two distinct derivations and thus exhibit two distinct parse trees.

![Parse Trees](image)

b) Design a non-ambiguous equivalent (subset of a) grammar.

\[
\begin{align*}
\text{ifstmt} & \rightarrow \text{ifstmtmatched} | \text{ifstmtunmatched} \\
\text{ifstmtmatched} & \rightarrow \text{IF bexpr \ THEN} \ \text{ifstmtmatched} \ \text{ELSE} \ \text{ifstmtmatched} \\
\text{ifstmtunmatched} & \rightarrow \text{IF bexpr \ THEN} \ \text{ifstmt} \\
& \quad \rightarrow \text{IF bexpr \ THEN} \ \text{ifstmtmatched} \ \text{ELSE} \ \text{ifstmtunmatched}
\end{align*}
\]

and now we have a unique parse tree for the input string as shown below.

![Unique Parse Tree](image)
Problem 6: Consider the following Context-Free Grammar $G = (\{S,A,B\}, S, \{a,b\}, P)$ where $P$ is

$$
\begin{align*}
S & \rightarrow AaAb \\
S & \rightarrow Bb \\
A & \rightarrow \varepsilon \\
B & \rightarrow \varepsilon 
\end{align*}
$$

(a) Compute the FIRST sets for $A$, $B$, and $S$.
(b) Compute the FOLLOW sets for $A$, $B$ and $S$.
(c) Is the CFG $G$ LL(1)? Justify

Solution:

a. The FIRST of a sentential form is the set of terminal symbols that lead any sentential from derived from the very first sentential form. In this particular case $A$ and $B$ only derive the empty string and as a result the empty string is the FIRST set of both non-terminal symbols $A$ and $B$. The FIRST of $S$, however, includes “a” as in the first production once can derive a sentential forms that starts with an “a” given that $A$ can be replaced by the empty string. A similar reasoning allows you to include “b” in the FIRST(S). In summary: $\text{FIRST}(A) = \{\varepsilon\}$, $\text{FIRST}(B) = \{\varepsilon\}$, $\text{FIRST}(S) = \{a,b\}$

b. The FOLLOW set of a non-terminal symbol is the set of terminals that can appear after that non-terminal symbol in any sentential form derived from the grammar’s start symbol. By definition the follow of the start symbol will automatically include the $\$$ sign which represents the end of the input string. In this particular case by looking at the productions of $S$ one can determine right away that the follow of $A$ includes the terminal “a” and “b” and that the FOLLOW of $B$ includes the terminal “b”. Given that the non-terminal $S$ does not appear in any productions, not even in its own productions, the FOLLOW of $S$ is only $\$$. In summary: $\text{FOLLOW}(S) = \{\$\}$, $\text{FOLLOW}(A) = \{a,b\}$, $\text{FOLLOW}(B) = \{b\}$.

c. YES, because the intersection of the FIRST for every non-terminal symbol in empty. This leads to the parsing table for this LL method as indicated below. As there are no conflict in this entry then grammar is clearly LL(1).

<table>
<thead>
<tr>
<th></th>
<th>a</th>
<th>b</th>
<th>S</th>
</tr>
</thead>
<tbody>
<tr>
<td>S</td>
<td>$\rightarrow$AaAb</td>
<td>$\rightarrow$Bb</td>
<td></td>
</tr>
<tr>
<td>A</td>
<td>$\rightarrow$\varepsilon</td>
<td>$\rightarrow$\varepsilon</td>
<td></td>
</tr>
<tr>
<td>B</td>
<td>$\rightarrow$\varepsilon</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
**Problem 7:** Construct a table-based LL(1) predictive parser for the following grammar \( G = \{ \text{bexpr}, \{ \text{bexpr, bterm, bfactor}\} , \{ \text{not, or, and, (, ), true, false}\} , P \} \) with \( P \) given below.

\[
\begin{align*}
\text{bexpr} & \rightarrow \text{bexpr or bterm} | \text{bterm} \\
\text{bterm} & \rightarrow \text{bterm and bfactor} | \text{bfactor} \\
\text{bfactor} & \rightarrow \text{not bfactor} | ( \text{bexpr} ) | \text{true} | \text{false}
\end{align*}
\]

For this grammar answer the following questions:

(a) Remove left recursion from \( G \).
(b) Left factor the resulting grammar in (a).
(c) Compute the FIRST and FOLLOW sets for the non-terminals.
(d) Construct the LL parsing table.
(e) Verify your construction by showing the parse tree for the input string “true or not (true and false)”

**Solution:**

(a) Removing left recursion:

\[
\begin{align*}
\text{bexpr} & \rightarrow \text{bterm E’} \\
\text{E’} & \rightarrow \text{or bterm E’} \rightarrow \varepsilon \\
\text{T’} & \rightarrow \text{and bfactor T’} \rightarrow \varepsilon \\
\text{bterm} & \rightarrow \text{bfactor T’} \\
\text{bfactor} & \rightarrow \text{not bfactor} | ( \text{bexpr} ) | \text{true} | \text{false}
\end{align*}
\]

(b) Left factoring: The grammar is already left factored.
(c) First and Follow for the non-terminals:

\[
\begin{align*}
\text{First(bexpr)} & = \text{First(bterm)} = \text{First(bfactor)} = \{ \text{not, (, true, false} \\
\text{First(E’)} & = \{ \text{or, } \varepsilon} \\
\text{First(T’)} & = \{ \text{and, } \varepsilon} \\
\text{Follow(bexpr)} & = \{ $, ) \} \\
\text{Follow(E’)} & = \text{Follow(bexpr)} = \{ $, ) \} \\
\text{Follow(bterm)} & = \text{First(E’)} \cup \text{Follow(E’)} = \{ \text{or, }, $\} \\
\text{Follow(T’)} & = \text{Follow(bterm)} = \{ \text{or, }, $\} \\
\text{Follow(bfactor)} & = \text{First(T’)} \cup \text{Follow(T’)} = \{ \text{and, or, }, $\}
\end{align*}
\]

(d) Construct the parse table:
(e) To verify the construction, at each point we should find the right production and insert it into the stack. These productions define the parse tree. Starting from the initial state and using the information in the parse table:

<table>
<thead>
<tr>
<th>Stack</th>
<th>Input</th>
<th>Production</th>
</tr>
</thead>
<tbody>
<tr>
<td>$</td>
<td>true or not (true and false)</td>
<td>bexpr-&gt; bterm E’</td>
</tr>
<tr>
<td>$E’ bterm</td>
<td>true or not (true and false)</td>
<td>bterm-&gt; bfactor T’</td>
</tr>
<tr>
<td>$E’ bfactor</td>
<td>true or not (true and false)</td>
<td>bfactor-&gt; true</td>
</tr>
<tr>
<td>$E’ true</td>
<td>true or not (true and false)</td>
<td>E’-&gt;or bterm E’</td>
</tr>
<tr>
<td>$E’ or</td>
<td>or not (true and false)</td>
<td>or bterm E’</td>
</tr>
<tr>
<td>$E’ bterm or</td>
<td>or not (true and false)</td>
<td>bterm-&gt; bfactor T’</td>
</tr>
<tr>
<td>$E’ bfactor</td>
<td>not (true and false)</td>
<td>bfactor-&gt; not bfactor</td>
</tr>
<tr>
<td>$E’ T’ not</td>
<td>not (true and false)</td>
<td>bfactor-&gt; not (bexpr)</td>
</tr>
<tr>
<td>$E’ T’</td>
<td>or not (true and false)</td>
<td>T’-&gt;epsilon</td>
</tr>
<tr>
<td>$E’ or</td>
<td>or not (true and false)</td>
<td>E’-&gt;or bterm E’</td>
</tr>
<tr>
<td>$E’ bterm or</td>
<td>or not (true and false)</td>
<td>bterm-&gt; bfactor T’</td>
</tr>
<tr>
<td>$E’ bfactor</td>
<td>true or not (true and false)</td>
<td>bfactor-&gt; true</td>
</tr>
<tr>
<td>$E’ T’ true</td>
<td>true or not (true and false)</td>
<td>E’-&gt;or bterm E’</td>
</tr>
<tr>
<td>$E’ or</td>
<td>or not (true and false)</td>
<td>or bterm E’</td>
</tr>
<tr>
<td>$E’ bterm</td>
<td>true or not (true and false)</td>
<td>bterm-&gt; bfactor T’</td>
</tr>
<tr>
<td>$E’ bfactor</td>
<td>not (true and false)</td>
<td>bfactor-&gt; not bfactor</td>
</tr>
<tr>
<td>$E’ T’ not</td>
<td>not (true and false)</td>
<td>bfactor-&gt; not (bexpr)</td>
</tr>
<tr>
<td>$E’ T’</td>
<td>or not (true and false)</td>
<td>T’-&gt;epsilon</td>
</tr>
<tr>
<td>$E’ or</td>
<td>or not (true and false)</td>
<td>E’-&gt;or bterm E’</td>
</tr>
<tr>
<td>$E’ bterm or</td>
<td>or not (true and false)</td>
<td>bterm-&gt; bfactor T’</td>
</tr>
<tr>
<td>$E’ bfactor</td>
<td>true or not (true and false)</td>
<td>bfactor-&gt; true</td>
</tr>
<tr>
<td>$E’ T’ true</td>
<td>true or not (true and false)</td>
<td>E’-&gt;or bterm E’</td>
</tr>
<tr>
<td>$E’ or</td>
<td>or not (true and false)</td>
<td>or bterm E’</td>
</tr>
<tr>
<td>$E’ bterm</td>
<td>true or not (true and false)</td>
<td>bterm-&gt; bfactor T’</td>
</tr>
<tr>
<td>$E’ bfactor</td>
<td>not (true and false)</td>
<td>bfactor-&gt; not bfactor</td>
</tr>
<tr>
<td>$E’ T’ not</td>
<td>not (true and false)</td>
<td>bfactor-&gt; not (bexpr)</td>
</tr>
<tr>
<td>$E’ T’</td>
<td>or not (true and false)</td>
<td>T’-&gt;epsilon</td>
</tr>
<tr>
<td>$E’ or</td>
<td>or not (true and false)</td>
<td>E’-&gt;or bterm E’</td>
</tr>
<tr>
<td>$E’ bterm or</td>
<td>or not (true and false)</td>
<td>bterm-&gt; bfactor T’</td>
</tr>
<tr>
<td>$E’ bfactor</td>
<td>true or not (true and false)</td>
<td>bfactor-&gt; true</td>
</tr>
<tr>
<td>$E’ T’ true</td>
<td>true or not (true and false)</td>
<td>E’-&gt;or bterm E’</td>
</tr>
<tr>
<td>$E’ or</td>
<td>or not (true and false)</td>
<td>or bterm E’</td>
</tr>
<tr>
<td>$E’ bterm</td>
<td>true or not (true and false)</td>
<td>bterm-&gt; bfactor T’</td>
</tr>
<tr>
<td>$E’ bfactor</td>
<td>not (true and false)</td>
<td>bfactor-&gt; not bfactor</td>
</tr>
<tr>
<td>$E’ T’ not</td>
<td>not (true and false)</td>
<td>bfactor-&gt; not (bexpr)</td>
</tr>
<tr>
<td>$E’ T’</td>
<td>or not (true and false)</td>
<td>T’-&gt;epsilon</td>
</tr>
<tr>
<td>$E’ or</td>
<td>or not (true and false)</td>
<td>E’-&gt;or bterm E’</td>
</tr>
<tr>
<td>$E’ bterm or</td>
<td>or not (true and false)</td>
<td>bterm-&gt; bfactor T’</td>
</tr>
<tr>
<td>$E’ bfactor</td>
<td>true or not (true and false)</td>
<td>bfactor-&gt; true</td>
</tr>
<tr>
<td>$E’ T’ true</td>
<td>true or not (true and false)</td>
<td>E’-&gt;or bterm E’</td>
</tr>
<tr>
<td>$E’ or</td>
<td>or not (true and false)</td>
<td>or bterm E’</td>
</tr>
<tr>
<td>$E’ bterm</td>
<td>true or not (true and false)</td>
<td>bterm-&gt; bfactor T’</td>
</tr>
<tr>
<td>$E’ bfactor</td>
<td>not (true and false)</td>
<td>bfactor-&gt; not bfactor</td>
</tr>
<tr>
<td>$E’ T’ not</td>
<td>not (true and false)</td>
<td>bfactor-&gt; not (bexpr)</td>
</tr>
<tr>
<td>$E’ T’</td>
<td>or not (true and false)</td>
<td>T’-&gt;epsilon</td>
</tr>
<tr>
<td>$E’ or</td>
<td>or not (true and false)</td>
<td>E’-&gt;or bterm E’</td>
</tr>
<tr>
<td>$E’ bterm or</td>
<td>or not (true and false)</td>
<td>bterm-&gt; bfactor T’</td>
</tr>
<tr>
<td>$E’ bfactor</td>
<td>true or not (true and false)</td>
<td>bfactor-&gt; true</td>
</tr>
<tr>
<td>$E’ T’ true</td>
<td>true or not (true and false)</td>
<td>E’-&gt;or bterm E’</td>
</tr>
<tr>
<td>$E’ or</td>
<td>or not (true and false)</td>
<td>or bterm E’</td>
</tr>
</tbody>
</table>

So there is a leftmost derivation for the input string.
Problem 8: Given the CFG \( G = \{ S, \{ S, U, V, W \}, \{ a, b, c, d \}, P \} \) with \( P \) given as shown below:

\[
\begin{align*}
S & \rightarrow UVW \\
U & \rightarrow (S) \mid aSb \mid d \\
V & \rightarrow aV \mid \varepsilon \\
W & \rightarrow cW \mid \varepsilon 
\end{align*}
\]

(a) Construct its a table-based LL(1) predictive parser;
(b) Give the parsing actions for the input string “(dc)ac”.

Solution:

(a) This grammar is not left-recursive and not left-factored so there is no need to modify it. We begin by computing the FIRST and FOLLOW sets of each of the non-terminals.

\[
\begin{align*}
\text{FIRST}(S) & = \{ (, a, d \} \\
\text{FOLLOW}(S) & = \{ ), b, S \} \\
\text{FIRST}(U) & = \{ (, a, d \} \\
\text{FOLLOW}(U) & = \{ a, c, ), b, S \} \\
\text{FIRST}(V) & = \{ a, \varepsilon \} \\
\text{FOLLOW}(V) & = \{ c, ), b, S \} \\
\text{FIRST}(W) & = \{ c, \varepsilon \} \\
\text{FOLLOW}(W) & = \{ ), b, S \}
\end{align*}
\]

Based on these sets we fill-in the entries \( M[T,t] \) of the LL parse table using the three rules:

1. If \( t \in T \) and \( t \in \text{FIRST}(\alpha) \), for \( S \rightarrow \alpha \in P \) then \( M[S,t] = S \rightarrow \alpha \)
2. If \( A \rightarrow \varepsilon \) then \( M[A,a] = A \rightarrow \varepsilon \) for all \( a \in \text{FOLLOW}(A) \)
3. Otherwise \( M[T,t] \) is error.

Given these rules we obtain the LL(1) parsing table below which has no conflicts.

\[
\begin{array}{|c|c|c|c|c|c|}
\hline
M[T,t] & a & b & c & d & ( & ) & S \\
\hline
S & S \rightarrow UVW & S \rightarrow UVW & S \rightarrow UVW \\
U & U \rightarrow aSb & U \rightarrow d & U \rightarrow (S) \\
V & V \rightarrow aV & V \rightarrow \varepsilon & V \rightarrow \varepsilon & V \rightarrow \varepsilon \\
W & W \rightarrow \varepsilon & W \rightarrow cW & W \rightarrow \varepsilon & W \rightarrow \varepsilon \\
\hline
\end{array}
\]

(b) For the string “(dc)ac” we begin with the stack with the start symbol, in this case S, and expand it using the table above.

\[
\begin{array}{|c|c|c|}
\hline
\text{Stack} & \text{Input} & \text{Comment} \\
\hline
SS & (dc)acS & \text{Expanded using production } S \rightarrow UVW \text{ as } ( \in \text{FIRST(UVW)} \\
SWVU & (dc)acS & \text{Expanded using production } U \rightarrow (S) \text{ as } ( \in \text{FIRST(U)} \\
SWVS & dcacS & \text{Match (, advance the input pointer and pop ( from the stack} \\
SWVS & dcacS & \text{Expanded using production } S \rightarrow UVW \text{ as } d \in \text{FIRST(UVW)} \\
SWVWVU & dcacS & \text{Expanded using production } U \rightarrow d \text{ as } d \in \text{FIRST(U)} \\
S W V W d & dcacS & \text{Match d, advance the input pointer and pop d from the stack} \\
S W V W & cacS & \text{Using production } V \rightarrow \varepsilon \text{ as } c \in \text{FOLLOW(V)} \\
S W V W & cacS & \text{Expanded using production } W \rightarrow cW \text{ as } c \in \text{FIRST(cW)} \\
S W V W e & cacS & \text{Match c, advance the input pointer and pop c from the stack} \\
S W V W W & cacS & \text{Using production } W \rightarrow \varepsilon \text{ as } ) \in \text{FOLLOW(W)} \\
S W V ) & cacS & \text{Match ), advance the input pointer and pop 1 from the stack} \\
S W V & cacS & \text{Using production } V \rightarrow aV \text{ as } a \in \text{FIRST(aV)} \\
S W V a & cacS & \text{Match a, advance the input pointer and pop a from the stack} \\
S W V c & cacS & \text{Using production } V \rightarrow \varepsilon \text{ as } c \in \text{FOLLOW(V)} \\
S W & cacS & \text{Expanded using production } W \rightarrow cW \text{ as } c \in \text{FIRST(cW)} \\
S W c & cacS & \text{Match c, advance the input pointer and pop c from the stack} \\
S & cacS & \text{Using production } W \rightarrow \varepsilon \text{ as } \$ \in \text{FOLLOW(W)} \\
\$ & cacS & \text{Accept!} \\
\hline
\end{array}
\]
Problem 9: Consider the following grammar for variable and class declarations in Java:

\[
\begin{align*}
<\text{Decl}> & \rightarrow <\text{VarDecl}> \\
& \quad | <\text{ClassDecl}> \\
<\text{VarDecl}> & \rightarrow <\text{Modifiers}> <\text{Type}> <\text{VarDec}> \text{ SEM} \\
<\text{ClassDecl}> & \rightarrow <\text{Modifiers}> \text{CLASS ID LBRACE } <\text{DeclList}> \text{ RBRACE} \\
<\text{DeclList}> & \rightarrow <\text{Decl}> \\
& \quad | <\text{DeclList}> <\text{Decl}> \\
<\text{VarDec}> & \rightarrow \text{ID} \\
& \quad | \text{ID ASSIGN } <\text{Exp}> \\
& \quad | <\text{VarDec}> \text{ COMMA ID} \\
& \quad | <\text{VarDec}> \text{ COMMA ID ASSIGN } <\text{Exp}>
\end{align*}
\]

For this grammar answer the following questions:

a. Indicate any problems in this grammar that prevent it from being parsed by a recursive-descent parser with one token look-ahead. You can simply indicate the offending parts of the grammar above.

b. Transform the rules for \(<\text{VarDec}>\) and \(<\text{DeclList}>\) so they can be parsed by a recursive-descent parser with one token look-ahead i.e., remove any left-recursion and left-factor the grammar. Make as few changes to the grammar as possible. The non-terminals \(<\text{VarDec}>\) and \(<\text{DeclList}>\) of the modified grammar should describe the same language as the original non-terminals.

Solution:

a. This grammar is left recursive which is a fundamental problem with recursive descendent parsing either implemented as a set of mutually recursive functions of using a table-driven algorithm implementation. The core of the issue has to deal with the fact that when this parsing algorithm tries to expand a production with another production that starts (either by direct derivation or indirect derivation) with the same non-terminal that was the leading (or left-most non-terminal) in the original sentential form, it will have not consumed any inputs. This means that it can reapply the same derivation sequence without consuming any inputs and continue to expand the sentential form. Given that the size of the sentential form will have grown and no input tokens will have been consumed the process never ends and the parsing eventually fails due to lack of resources.

b. We can apply the immediate left-recursion elimination technique to \(<\text{DecList}>\) by swapping the remainder of each production (the non-left-recursive) in the left-recursive production and including an empty production. For \(<\text{VarDec}>\) we need to apply the "direct" left recursion transformation as the original grammar has multiple non-left recursive production. The resulting revised grammar is shown below:

\[
\begin{align*}
<\text{DeclList}> & \rightarrow <\text{Decl}> <\text{DeclList}> \\
& \quad | \varepsilon \\
<\text{VarDec}> & \rightarrow \text{ID } <\text{VarDec}> \\
& \quad | \text{ID ASSIGN } <\text{Exp}> <\text{VarDec}> \\
<\text{VarDec}> & \rightarrow \text{COMMA ID } <\text{VarDec}> \\
& \quad | \text{COMMA ID ASSIGN } <\text{VarDec}> \\
& \quad | \varepsilon
\end{align*}
\]
Problem 10: Consider the CFG $G = \{ NT = \{ E, T, F \}, T = \{ a, b, +, \ast \}, P, E \}$ with the set of productions as follows:

1. $E \rightarrow E + T$
2. $E \rightarrow T$
3. $T \rightarrow TF$
4. $T \rightarrow F$
5. $F \rightarrow F\ast$
6. $F \rightarrow a$
7. $F \rightarrow b$

For the above grammar answer the following questions:

(a) Compute the FIRST and FOLLOW for all non-terminals in $G$.
(b) Consider the augmented grammar $G' = \{ NT, T, \{ (0) E' \rightarrow E$ \} + P, E' \}$. Compute the set of LR(0) items for $G'$.
(c) Compute the LR(0) parsing table for $G'$. If there are shift-reduce conflicts use the SLR parse table construction algorithm.
(d) Show the movements of the parser for the input $w = "a+ab\ast$".
(e) Can this grammar be parsed by an LL (top-down) parsing algorithm? Justify.

Solution:

(a) We compute the FIRST and FOLLOW for the augmented grammar $(0) E' \rightarrow E$:

$$\text{FIRST}(E) = \text{FIRST}(T) = \text{FIRST}(F) = \{a, b\}$$
$$\text{FOLLOW}(E) = \{+, \ast\}$$
$$\text{FOLLOW}(T) = \text{FOLLOW}(F) = \{+, a, b, +, \ast\}$$

(b) Consider the augmented grammars $E' \rightarrow E$ we compute the LR(0) set of items.

$I_0 = \text{closure}\{(E' \rightarrow E)\}$
$$= E' \rightarrow E$$
$$= E \rightarrow E + T$$
$$= E \rightarrow T$$
$$= T \rightarrow TF$$
$$= T \rightarrow F$$
$$= F \rightarrow F\ast$$
$$= F \rightarrow a$$
$$= F \rightarrow b$$

$I_1 = \text{goto}(I_0, E)$
$$= \text{closure}\{(E' \rightarrow E\ast)\}$
$$= E \rightarrow E\ast$$
$$= E \rightarrow E + T$$

$I_2 = \text{goto}(I_0, T)$
$$= \text{closure}\{(E \rightarrow T\ast)\}$
$$= E \rightarrow F\ast$$
$$= T \rightarrow TF$$
$$= F \rightarrow a$$

$I_3 = \text{goto}(I_0, T)$
$$= \text{closure}\{(T \rightarrow T\ast F)\}$
$$= T \rightarrow F\ast$$
$$= F \rightarrow a$$

$I_4 = \text{goto}(I_0, a)$
$$= \text{closure}\{(F \rightarrow a)\}$
$$= F \rightarrow a$$

$I_5 = \text{goto}(I_0, b)$
$$= \text{closure}\{(F \rightarrow b)\}$
$$= F \rightarrow b$$

$I_6 = \text{goto}(I_1, +)$
$$= \text{closure}\{(E \rightarrow E\ast + T)\}$

$I_7 = \text{goto}(I_0, E)$
$$= \text{closure}\{(E \rightarrow E\ast)\}$
$$= E \rightarrow E\ast$$
$$= E \rightarrow E + T$$

$I_8 = \text{goto}(I_0, T)$
$$= \text{closure}\{(E \rightarrow T\ast)\}$
$$= E \rightarrow E\ast$$
$$= T \rightarrow TF$$

$I_9 = \text{goto}(I_0, F)$
$$= \text{closure}\{(F \rightarrow F\ast)\}$
$$= F \rightarrow F\ast$$

$I_{10} = \text{goto}(I_0, F)$
$$= \text{closure}\{(F \rightarrow a)\}$
$$= F \rightarrow a$$

$I_{11} = \text{goto}(I_0, a)$
$$= \text{closure}\{(F \rightarrow b)\}$
$$= F \rightarrow b$$

$I_{12} = \text{goto}(I_0, F)$
$$= \text{closure}\{(T \rightarrow T\ast F)\}$
$$= T \rightarrow F\ast$$
$$= F \rightarrow a$$

$I_{13} = \text{goto}(I_0, F)$
$$= \text{closure}\{(T \rightarrow T\ast F)\}$
$$= T \rightarrow F\ast$$
$$= F \rightarrow a$$
(c) We cannot construct an LR(0) parsing table because states I2, I3, I7 and I9 have shift-reduce conflicts as depicted in the table below (left). We use the SLR table-building algorithm, using the FOLLOW sets to eliminate the conflicts and build the SLR parsing table below (right). The CFG grammar in this exercise is thus an SLR grammar and not an LR(0) grammar.
(d) For example if input = “a+ab*$” the parsing is as depicted below where the parenthesis indicates a state symbol in the stack We also show the parser action and the corresponding grammar production in case of a reduce action.

<table>
<thead>
<tr>
<th>State</th>
<th>Action</th>
<th>Production</th>
</tr>
</thead>
<tbody>
<tr>
<td>S(I0)</td>
<td>shift I4</td>
<td>$\rightarrow a$</td>
</tr>
<tr>
<td>S(I0)a(I4)</td>
<td>reduce(6)</td>
<td>F$ \rightarrow a$</td>
</tr>
<tr>
<td>S(I0)F(I3)</td>
<td>reduce(4)</td>
<td>T$ \rightarrow F$</td>
</tr>
<tr>
<td>S(I0)T(I2)</td>
<td>reduce(2)</td>
<td>E$ \rightarrow T$</td>
</tr>
<tr>
<td>S(I0)E(I1)</td>
<td>shift I6</td>
<td>$\rightarrow F$</td>
</tr>
<tr>
<td>S(I0)E(I1)+I6</td>
<td>shift I4</td>
<td>$\rightarrow T$</td>
</tr>
<tr>
<td>S(I0)E(I1)+I6a(I4)</td>
<td>reduce(6)</td>
<td>$\rightarrow E$</td>
</tr>
<tr>
<td>S(I0)E(I1)+I6F(I3)</td>
<td>reduce(4)</td>
<td>$\rightarrow T$</td>
</tr>
<tr>
<td>S(I0)E(I1)+I6T(I9)</td>
<td>shift I5</td>
<td>$\rightarrow E$</td>
</tr>
<tr>
<td>S(I0)E(I1)+I6T(I9)b(I5)</td>
<td>reduce(7)</td>
<td>$\rightarrow F$</td>
</tr>
<tr>
<td>S(I0)E(I1)+I6T(I9)F(I7)</td>
<td>shift I8</td>
<td>$\rightarrow b$</td>
</tr>
<tr>
<td>S(I0)E(I1)+I6T(I9)F(I7)*I8</td>
<td>reduce(5)</td>
<td>$\rightarrow E$</td>
</tr>
<tr>
<td>S(I0)E(I1)+I6T(I9)F(I7)F(I7)</td>
<td>reduce(3)</td>
<td>$\rightarrow T$</td>
</tr>
<tr>
<td>S(I0)E(I1)+I6T(I9)</td>
<td>reduce(4)</td>
<td>$\rightarrow E$</td>
</tr>
<tr>
<td>S(I0)E(I1)</td>
<td>Accept</td>
<td>$\rightarrow T$</td>
</tr>
</tbody>
</table>

(e) No, because the grammar is left-recursive.
Problem 11
Given the grammar below already augmented production (0) answer the following questions:

(0) \( S \rightarrow \text{Stmts } \$
(1) \text{Stmts } \rightarrow \text{Stmt}
(2) \text{Stmts } \rightarrow \text{Stmts } ; \text{Stmt}
(3) \text{Stmt } \rightarrow \text{Var } = \text{E}
(4) \text{Var } \rightarrow \text{id }[\text{E }]
(5) \text{Var } \rightarrow \text{id}
(6) \text{E } \rightarrow \text{id}
(7) \text{E } \rightarrow ( \text{E } )

a) Construct the set of LR(0) items and the DFA capable of recognizing it.
b) Construct the LR(0) parsing table and determine if this grammar is LR(0). Justify.
c) Is the SLR(0) DFA for this grammar the same as the LR(0) DFA? Why?
d) Is this grammar SLR(0)? Justify by constructing its table.
e) Construct the set of LR(1) items and the DFA capable of recognizing it
f) Construct the LR(1) parsing table and determine if this grammar is LR(1). Justify.
g) How would you derive the LALR(1) parsing table this grammar? What is the difference between this table and the table found in a) above?

Solution:

a) Construct the set of LR(0) items and the DFA capable of recognizing it.

The figure below depicts the FA that recognizes the set of valid LR(0) items for this grammar.

b) Construct the LR(0) parsing table and determine if this grammar is LR(0). Justify.
Based on the DFA above we derive the LR parsing table below where we noted a shift/reduce conflict in state 3. In this state the presence of a '[' indicates that the parse can either reduce using the production 5 or shift by advancing to state s6. Note that by reducing it would then be left in a state possible s0 where the presence of the '[' would lead to an error. Clearly, this grammar is not suitable for the LR(0) parsing method.

<table>
<thead>
<tr>
<th>State</th>
<th>id ; = [ ] ( ) $</th>
<th>Terms</th>
<th>Goto</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>s3</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>s13</td>
<td>s5</td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>r(1) r(1) r(1) r(1) r(1) r(1) r(1)</td>
<td>r(1)</td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>r(5) r(5)</td>
<td>s6</td>
<td>s6/r(5)</td>
</tr>
<tr>
<td>4</td>
<td></td>
<td>s6</td>
<td></td>
</tr>
<tr>
<td>5</td>
<td></td>
<td>acc</td>
<td></td>
</tr>
<tr>
<td>6</td>
<td>s8</td>
<td>s9</td>
<td>g16</td>
</tr>
<tr>
<td>7</td>
<td>s8</td>
<td>s9</td>
<td>g10</td>
</tr>
<tr>
<td>8</td>
<td>r(6) r(6)</td>
<td>r(6)</td>
<td>r(6)</td>
</tr>
<tr>
<td>9</td>
<td>s8</td>
<td>s9</td>
<td>g12</td>
</tr>
<tr>
<td>10</td>
<td></td>
<td>s11</td>
<td></td>
</tr>
<tr>
<td>11</td>
<td>r(4) r(4)</td>
<td>r(4)</td>
<td>r(4)</td>
</tr>
<tr>
<td>12</td>
<td></td>
<td>s13</td>
<td></td>
</tr>
<tr>
<td>13</td>
<td>r(7) r(7)</td>
<td>r(7)</td>
<td>r(7)</td>
</tr>
<tr>
<td>14</td>
<td>s3</td>
<td>g15</td>
<td>g4</td>
</tr>
<tr>
<td>15</td>
<td>r(2) r(2)</td>
<td>r(2)</td>
<td>r(2)</td>
</tr>
<tr>
<td>16</td>
<td>r(3) r(3)</td>
<td>r(3)</td>
<td>r(3)</td>
</tr>
</tbody>
</table>

The same. The states and transitions are the same as only the procedure to build the parse table is different. For this method of construction of the parsing table we include the production “reduce A → α” for all terminals "a" in FOLLOW(A). The table below is the resulting parse table using the SLR table construction algorithm, also known as SLR(1) although it uses the DFA constructed using the LR(0) items. For this specific grammar the FOLLOW set is as shown below:

FOLLOW(Stmts) = { $, ; }  FOLLOW(Stmt) = { $, ; }  
FOLLOW(E) = { $, ; ] , }  FOLLOW(Var) = { = }  

<table>
<thead>
<tr>
<th>State</th>
<th>id ; = [ ] ( ) $</th>
<th>Terms</th>
<th>Goto</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>s3</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>s13</td>
<td>s5</td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>r(1)</td>
<td>r(1)</td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>r(5)</td>
<td>s6</td>
<td></td>
</tr>
<tr>
<td>4</td>
<td></td>
<td>s6</td>
<td></td>
</tr>
<tr>
<td>5</td>
<td></td>
<td>acc</td>
<td></td>
</tr>
<tr>
<td>6</td>
<td>s8</td>
<td>s9</td>
<td>g16</td>
</tr>
<tr>
<td>7</td>
<td>s8</td>
<td>s9</td>
<td>g10</td>
</tr>
<tr>
<td>8</td>
<td>r(6)</td>
<td>r(6)</td>
<td>r(6)</td>
</tr>
<tr>
<td>9</td>
<td>s8</td>
<td>s9</td>
<td>g12</td>
</tr>
<tr>
<td>10</td>
<td></td>
<td>s11</td>
<td></td>
</tr>
<tr>
<td>11</td>
<td>r(4)</td>
<td>s13</td>
<td></td>
</tr>
<tr>
<td>12</td>
<td></td>
<td>s13</td>
<td></td>
</tr>
<tr>
<td>13</td>
<td>r(7)</td>
<td>r(7)</td>
<td>r(7)</td>
</tr>
<tr>
<td>14</td>
<td></td>
<td>g15</td>
<td>g4</td>
</tr>
<tr>
<td>15</td>
<td>r(2)</td>
<td>r(2)</td>
<td></td>
</tr>
<tr>
<td>16</td>
<td>r(3)</td>
<td>r(3)</td>
<td></td>
</tr>
</tbody>
</table>

Notice that because we have used the FOLLOW of Var to limit the use of the reduction action for this table we have eliminated the shift/reduce conflict in this grammar.
d) Is this grammar SLR(1)? Justify by constructing its table.

As can be seen in state 3 there is no longer a shift/reduce conflict. Essentially a single look-ahead symbol is enough to distinguish a single action to take in any context.

e) Construct the set of LR(1) items and the DFA capable of recognizing them.

As can be seen there number of states in this new DFA is much larger when compared to the DFA that recognizes the LR(0) sets of items.
f) Construct the LR(1) parsing table and determine if this grammar is LR(1). Justify.

<table>
<thead>
<tr>
<th>State</th>
<th>id</th>
<th>;</th>
<th>=</th>
<th>(</th>
<th>)</th>
<th>$</th>
<th>Stmts</th>
<th>Stmt</th>
<th>E</th>
<th>Var</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>s7</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>g1</td>
<td>g5</td>
<td>g6</td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>s3</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>s2</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>2</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>acc</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>s7</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>g4</td>
<td>g6</td>
<td></td>
<td></td>
</tr>
<tr>
<td>4</td>
<td>r(2)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>r(2)</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>5</td>
<td>r(1)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>r(1)</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>6</td>
<td>s8</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>7</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>s9</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>8</td>
<td>s11</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>s10</td>
<td></td>
<td>g12</td>
<td></td>
<td></td>
</tr>
<tr>
<td>9</td>
<td>s14</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>s16</td>
<td></td>
<td>g20</td>
<td></td>
<td></td>
</tr>
<tr>
<td>10</td>
<td>s13</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>s15</td>
<td></td>
<td>g17</td>
<td></td>
<td></td>
</tr>
<tr>
<td>11</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>r(6)</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>12</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>r(3)</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>13</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>r(6)</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>14</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>r(6)</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>15</td>
<td>s13</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>s15</td>
<td></td>
<td>g18</td>
<td></td>
<td></td>
</tr>
<tr>
<td>16</td>
<td>s13</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>s15</td>
<td></td>
<td>g19</td>
<td></td>
<td></td>
</tr>
<tr>
<td>17</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>s21</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>18</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>s22</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>19</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>s23</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>20</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>s24</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>21</td>
<td>r(7)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>r(7)</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>22</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>r(7)</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>23</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>r(7)</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>24</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>r(4)</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Clearly, and as with the SLR(1) table construction method there are no conflicts in this parse table and the grammar is therefore LR(1).

g) How would you derive the LALR(1) parsing table this grammar? What is the difference between this table and the table found in a) above?

There are many states with very similar core items that differ only on the look-ahead and can thus be merged as suggested by the procedure to construct LALR parsing tables. There are many states with identical core items thus differing only in the look-ahead and can thus be merged as suggested by the procedure to construct LALR parsing tables. For instance states \{s10, s15, s16\} could be merged into a single state named s40. The same is true for states in the sets s41=\{s17, s18, s19\}, s42=\{s21, s22, s23\} and s43=\{s11, 13, s14\} thus substantially reducing the number of states as it will be seen in the next point in this exercise.

The table below reflects these merge operations resulting in a much smaller table which is LALR as there are no conflicts due to the merging of states with the same core items.
After this state simplification we get the DFA below. This DFA is identical to the first DFA found using the LR(0) items but the additional information on the look-ahead token allows for a better table parsing construction method that does not have shift/reduce conflicts.
Problem 12: Consider the following Context-Free Grammar G = ({S,A,B},S,{a,b},P) where P is

(1) S → Aa
(2) S → bAc
(3) S → dc
(4) S → bda
(5) A → d

Show that this grammar is LALR(1) but not SLR(1). To show this you need to construct the set of LR(0) items and see that there is at least one multiply defined entry in the SLR table. Then compute the set of LR(1) items and show that the grammar is indeed LALR(1). Do not forget to use the augmented grammar with the additional production { S ' → S $ }.

Solution:

To begin with, we compute the FIRST and FOLLOW sets for S and A, as FIRST(S) = {b,d} and FIRST(A) = {d} and FOLLOW(A) = {a,c}, FOLLOW(S) = {$} used in computing the SLR table.

We now compute the set of LR(0) items

\begin{align*}
I_0 &= \text{closure} \left( \{ S ' \rightarrow S S \} \right) = \\
     &= S ' \rightarrow S S \\
S & \rightarrow S ' Aa \\
S & \rightarrow S ' bAc \\
S & \rightarrow S ' bda \\
S & \rightarrow S ' dc \\
A & \rightarrow S ' d \\
I_1 &= \text{goto}(I_0,S) = \text{closure} \left( \{ S ' \rightarrow S *S \} \right) = \\
     &= S ' \rightarrow S *S \\
I_2 &= \text{goto}(I_0,A) = \text{closure} \left( \{ S \rightarrow A *a \} \right) = \\
     &= S \rightarrow A *a \\
I_3 &= \text{goto}(I_0,b) = \text{closure} \left( \{ S \rightarrow b *Ac, S \rightarrow b *da \} \right) = \\
     &= S \rightarrow b *Ac \\
     & \quad S \rightarrow b *da \\
     & \quad A \rightarrow S *d \\
I_4 &= \text{goto}(I_0,d) = \text{closure} \left( \{ S \rightarrow d *c, A \rightarrow d * \} \right) = \\
     &= S \rightarrow d *c \\
     & \quad A \rightarrow S *d \\
I_5 &= \text{goto}(I_2,a) = \text{closure} \left( \{ S \rightarrow A *a \} \right) = \\
     &= S \rightarrow A *a \\
I_6 &= \text{goto}(I_3,a) = \text{closure} \left( \{ S \rightarrow b *Ac \} \right) = \\
     &= S \rightarrow b *Ac \\
I_7 &= \text{goto}(I_3,d) = \text{closure} \left( \{ S \rightarrow bd *a, A \rightarrow d * \} \right) = \\
     &= S \rightarrow bd *a \\
     & \quad A \rightarrow S *d \\
I_8 &= \text{goto}(I_4,c) = \text{closure} \left( \{ S \rightarrow dc * \} \right) = \\
     &= S \rightarrow dc * \\
I_9 &= \text{goto}(I_6,c) = \text{closure} \left( \{ S \rightarrow bAc * \} \right) = \\
     &= S \rightarrow bAc * \\
I_{10} &= \text{goto}(I_7,a) = \text{closure} \left( \{ S \rightarrow bda * \} \right) = \\
     &= S \rightarrow bda * \\
I_{11} &= \text{goto}(I_8,c) = \text{closure} \left( \{ S \rightarrow dca * \} \right) = \\
     &= S \rightarrow dca *
\end{align*}

The parsing table for this grammar would have a section corresponding to states I4 and I7 with conflicts. In states I4 on the terminal c the item \( S \rightarrow d *c \) would prompt a shift on c but since \( \text{FOLLOW}(A) = \{a,c\} \) the item \( A \rightarrow d * \) would create a reduce action on that same entry, thus leading to a shift/reduce conflicts. A similar situation arises for state I7 but this time for the terminal a. As such this grammar is not SLR(1).

To show that this grammar is LALR(1) we construct its LALR(1) parsing table. We need to compute first the LR(1) sets of items.
In this case, and since we do not have two sets with identical core items, the LALR(1) and LR(1) parsing tables are identical. The DFA build from the set of items and the table is shown below.

<table>
<thead>
<tr>
<th>State</th>
<th>Action</th>
<th>Goto</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>a</td>
<td>S → S, $</td>
</tr>
<tr>
<td>1</td>
<td>b</td>
<td>S → S, $</td>
</tr>
<tr>
<td>2</td>
<td>c</td>
<td>S → S, $</td>
</tr>
<tr>
<td>3</td>
<td>A</td>
<td>S → S, $</td>
</tr>
<tr>
<td>4</td>
<td>A</td>
<td>S → S, $</td>
</tr>
<tr>
<td>5</td>
<td>A</td>
<td>S → S, $</td>
</tr>
<tr>
<td>6</td>
<td>A</td>
<td>S → S, $</td>
</tr>
<tr>
<td>7</td>
<td>A</td>
<td>S → S, $</td>
</tr>
<tr>
<td>8</td>
<td>A</td>
<td>S → S, $</td>
</tr>
</tbody>
</table>

This is an LALR(1) parsing table without any conflicts, thus the grammar is LALR(1).
Problem 13: Given the following CFG grammar $G = (\{SL\}, S, \{a, \text{"("}, \text{")}}, P)$ with $P$:

$$S \rightarrow (L) | a$$

$$L \rightarrow L, S | S$$

Answer the following questions:

a) Is this grammar suitable to be parsed using the recursive descendent parsing method? Justify and modify the grammar if needed.

b) Compute the FIRST and FOLLOW set of non-terminal symbols of the grammar resulting from your answer in a)

c) Construct the corresponding parsing table using the predictive parsing LL method.

d) Show the stack contents, the input and the rules used during parsing for the input string $w = (a,a)$

Solution:

a) No because it is left-recursive. You can expand $L$ using a production with $L$ as the left-most symbol without consuming any of the input terminal symbols. To eliminate this left recursion we add another non-terminal symbol, $L'$ and productions as follows:

$$S \rightarrow (L) | a$$

$$L \rightarrow S L'$$

$$L' \rightarrow , S L' | \epsilon$$

b) $\text{FIRST}(S) = \{ (, a \} , \text{FIRST}(L) = \{ (, a \} \text{ and FIRST}(L') = \{ , , \epsilon \}$

$\text{FOLLOW}(L) = \{ ) \} , \text{FOLLOW}(S) = \{ , , ) , \$ \} , \text{FOLLOW}(L') = \{ ) \}$

c) The parsing table is as shown below:

<table>
<thead>
<tr>
<th></th>
<th>(</th>
<th>)</th>
<th>a</th>
<th>,</th>
<th>$</th>
</tr>
</thead>
<tbody>
<tr>
<td>$S$</td>
<td>$S \rightarrow (L)$</td>
<td>$S \rightarrow a$</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>$L$</td>
<td>$L \rightarrow S L'$</td>
<td>$L \rightarrow S L'$</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>$L'$</td>
<td>$L' \rightarrow \epsilon$</td>
<td>$L' \rightarrow , S L'$</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

d) The stack and input are as shown below using the predictive, table-driven parsing algorithm:

<table>
<thead>
<tr>
<th>STACK</th>
<th>INPUT</th>
<th>RULE/OUTPUT</th>
</tr>
</thead>
<tbody>
<tr>
<td>$SS$</td>
<td>(a,a)$</td>
<td></td>
</tr>
<tr>
<td>$S \space ) \space L$ (</td>
<td>(a,a)$</td>
<td>$S \rightarrow (L)$</td>
</tr>
<tr>
<td>$S \space ) \space L$ a,a)$</td>
<td>$S \rightarrow a$</td>
<td></td>
</tr>
<tr>
<td>$S \space ) \space L' S$ a,a)$</td>
<td>$L \rightarrow S L'$</td>
<td></td>
</tr>
<tr>
<td>$S \space ) \space L' a$ a,a)$</td>
<td>$S \rightarrow a$</td>
<td></td>
</tr>
<tr>
<td>$S \space ) \space L'$ .a)$</td>
<td></td>
<td></td>
</tr>
<tr>
<td>$S \space ) \space L' S , \space a)$</td>
<td>$L' \rightarrow , S L'$</td>
<td></td>
</tr>
<tr>
<td>$S \space ) \space L' S$ a)$</td>
<td></td>
<td></td>
</tr>
<tr>
<td>$S \space ) \space L' a$ a)$</td>
<td>$S \rightarrow a$</td>
<td></td>
</tr>
<tr>
<td>$S \space ) \space L'$ $</td>
<td>$</td>
<td></td>
</tr>
<tr>
<td>$S \space )$</td>
<td>$S \rightarrow \epsilon$</td>
<td></td>
</tr>
<tr>
<td>$S$</td>
<td>$</td>
<td>$</td>
</tr>
</tbody>
</table>
Problem 14: In class we saw an algorithm used to eliminate left-recursion from a grammar G. In this exercise you are going to develop a similar algorithm to eliminate $\epsilon$-productions, i.e., productions of the form $A \rightarrow \epsilon$. Note that if $\epsilon$ is in $L(G)$ you need to retain a least one $\epsilon$-production in your grammar as otherwise you would be changing $L(G)$. Try your algorithm using the grammar $G = \{S, \{S\}, \{a,b\}, \{S \rightarrow aSbS, S \rightarrow bSa, S \rightarrow \epsilon\}\}$.

Solution:

Rename all the non-terminal grammar symbols, $A_1, A_2, \ldots, A_k$, such that an ordering is created (assign $A_1 = S$, the start symbol).

1. First identify all non-terminal symbols, $A_i$, that directly or indirectly produce the empty-string (i.e. epsilon production)

   Use the following ‘painting’ algorithm:
   1. For all non-terminals that have an epsilon production, paint them blue.
   2. For each non-blue non-terminal symbol $A_j$, if $A_j \rightarrow W_1W_2\ldots W_n$ is a production where $W_i$ is a non-terminal symbol, and $W_i$ is blue for $i=1,\ldots,n$, then paint $A_j$ blue.
   3. Repeat step 2, until no new non-terminal symbol is painted blue.

2. Now for each production of the form $A \rightarrow X_1 X_2 \ldots X_n$, add $A \rightarrow W_1 W_2 \ldots W_n$ such that:
   (i) if $X_i$ is not painted blue, $W_i = X_i$
   (ii) if $X_i$ is painted blue, $W_i$ is either $X_i$ or empty
   (iii) not all of $W_i$ are empty.

Finally remove all $A \rightarrow \epsilon$ productions from the grammar.

If $S \rightarrow \epsilon$, augment the grammar by adding a new start symbol $S'$ and the productions:

\[
S' \rightarrow S \\
S' \rightarrow \epsilon
\]

Applying this algorithm to the grammar in the question yields the equivalent grammar below:

\[
S' \rightarrow S | \epsilon \\
S \rightarrow aSb | bSa | abS | \text{ab} | \text{ba}
\]
Problem 15: Given the grammar G = \{S,\{S,A,B\},\{a,b,c,d\},P\} with set of productions P below compute;

a. LR(1) sets of items
b. The corresponding parsing table for the corresponding shift-reduce parse engine
c. Show the actions of the parsing engine as well as the contents of the symbol and state stacks for the input string w = “bda$”.
d. Is this grammar LALR(1)? Justify.

(1) \(S \rightarrow Aa\)
(2) \(\mid bAc\)
(3) \(\mid Bc\)
(4) \(\mid bBa\)
(5) \(A \rightarrow d\)
(6) \(B \rightarrow d\)

Do not forget to augment the grammar with the production \(S' \rightarrow S$\)

**Solution:**

(a) LR(1) set of items

\[
\begin{align*}
I_0 &= \text{closure}\{[S' \rightarrow .S, S]\} \\
S' &\rightarrow .S, S \\
S &\rightarrow .Aa, S \\
S &\rightarrow .bAc, S \\
S &\rightarrow .Bc, S \\
S &\rightarrow .bBa, S \\
A &\rightarrow .d, a \\
B &\rightarrow .d, c \\
I_1 &= \text{goto}(I_0, S) \\
S' &\rightarrow .S, S \\
I_2 &= \text{goto}(I_0, A) \\
S &\rightarrow .A.a, S \\
I_3 &= \text{goto}(I_0, B) \\
S &\rightarrow .B.c, S \\
I_4 &= \text{goto}(I_0, b) \\
S &\rightarrow .bAc, S \\
S &\rightarrow .bBa, S \\
A &\rightarrow .d, c \\
B &\rightarrow .d, a \\
I_5 &= \text{goto}(I_0, d) \\
A &\rightarrow .d, a \\
B &\rightarrow .d, c \\
I_6 &= \text{goto}(I_2, a) \\
S &\rightarrow .Aa, S \\
I_7 &= \text{goto}(I_3, c) \\
S &\rightarrow .Bc, S \\
I_8 &= \text{goto}(I_4, A) \\
S &\rightarrow .bAc, S \\
I_9 &= \text{goto}(I_8, c) \\
S &\rightarrow .Bc, S \\
I_{10} &= \text{goto}(I_4, B) \\
S &\rightarrow .bBa, S \\
I_{11} &= \text{goto}(I_4, d) \\
A &\rightarrow .d, c \\
B &\rightarrow .d, a \\
I_{12} &= \text{goto}(I_12, d) \\
A &\rightarrow .d, c \\
B &\rightarrow .d, a
\end{align*}
\]
(b) Parsing Table:

<table>
<thead>
<tr>
<th>Start</th>
<th>Action</th>
<th>Goto</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>a</td>
<td>b</td>
<td>c</td>
</tr>
<tr>
<td>d</td>
<td>S</td>
<td>S</td>
</tr>
<tr>
<td></td>
<td></td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>B</td>
</tr>
<tr>
<td>I0</td>
<td>shift 14</td>
<td></td>
</tr>
<tr>
<td>I1</td>
<td>Accept</td>
<td></td>
</tr>
<tr>
<td>I2</td>
<td>shift 16</td>
<td></td>
</tr>
<tr>
<td>I3</td>
<td>shift 17</td>
<td></td>
</tr>
<tr>
<td>I4</td>
<td>shift 112</td>
<td>goto 18</td>
</tr>
<tr>
<td>I5</td>
<td>reduce (5)</td>
<td>reduce (6)</td>
</tr>
<tr>
<td>I6</td>
<td></td>
<td>reduce (1)</td>
</tr>
<tr>
<td>I7</td>
<td></td>
<td>reduce (3)</td>
</tr>
<tr>
<td>I8</td>
<td>shift 19</td>
<td></td>
</tr>
<tr>
<td>I9</td>
<td></td>
<td></td>
</tr>
<tr>
<td>I10</td>
<td>shift 111</td>
<td></td>
</tr>
<tr>
<td>I11</td>
<td></td>
<td>reduce (4)</td>
</tr>
<tr>
<td>I12</td>
<td>reduce (6)</td>
<td>reduce (5)</td>
</tr>
</tbody>
</table>
(c) For input string $w=\text{"bda$"}$, we follow the information in the table, starting from the bottom of the stack with the EOF $\$ symbol and state I0.

(d) In this particular case the only states that have common core items are states I5 and I12. If we merge them, however, we would get a state I512 with four items $A \rightarrow d, \{a,c\}$ and $B \rightarrow d, \{a,c\}$. This would mean that the corresponding parsing table would now have two reduce/reduce conflicts on the rules (5) and (6). This means that this particular grammar is not LALR(1).
Problem 16: Consider the CFG with non-terminal symbols N={S, E, A}, with start symbol S, terminal symbols T={id, ';' , '=' } and the productions P listed below.

(1) \( <S> \rightarrow <E> \) $
(2) \( <E> \rightarrow <E> ';' <A> \)
(3) \( <E> \rightarrow <A> \) '
(4) \( <A> \rightarrow \) id
(5) \( <A> \rightarrow <A> '=' <A> \)

Questions:

a) As specified, can this grammar be parsed using a predictive LL algorithm? Why or why not?
b) Compute the DFA that recognizes the LR(0) sets of items for this grammar and construct the corresponding LR(0) parsing table. Comment on the nature of the conflicts, if any.
c) How different would the SLR table look like? If there were conflicts in the original table will this table construction algorithm resolve them?
d) Can you use operator precedence or associativity to eliminate conflicts? Explain your rationale.
e) Explain how you would recover from the input w = "id = id id ; ". Refer to the table in b) and indicate what the set of recovery non-terminals and synchronizing terminals would be.

Solution:

a) As this is a left-recursive grammar it does not have the LL(1) property and as such cannot be parsed using a predictive top-down LL parsing algorithm.

b) The figure below depicts the set of LR(0) items and the corresponding DFA.

c) As can be seen there are two shift/reduce conflicts respectively in states S4 and S8 both on '='. This is because we have the continuous assignments where we can chain multiple assignment in a single statement. At every identifier we could reduce but we can also try to shift the upcoming '=' terminal.
The use of the Follow(A) = \{ '=' , ';' , $ \} and Follow(E) = \{ $ \} will help eliminate the conflict in state S4 but not in state S8. As such this grammar is not SLR parseable.

The diagram depicts the DFA that recognizes the set of LR(1) items for this grammar. While the shift/reduce conflict is eliminated for state s4 (as the reduction only occurs on the $ terminal) for the state s8 there is still a shift/reduce conflict on the '=' terminal symbol. The grammar is thus not even LR(1) parseable.
d) There are really here no issues with the operators so precedence of operators does not really apply. Still we can have right associativity of the multiple assignments in a single statement thus giving priority to the shift operation. Thus if we give higher priority to the shift that will mean that we are favoring the continued parsing of more identifiers into a single statement of the form of \(<A> = \<A> = \<A>\).

e) A possible scenario is as shown below. When the parser has seen \(<A> = \<A>\) it will reduce using rule 2. At this point its DFA is left in state S3. For the 'id' input there is not entry defined in the table. As the only non-terminal in the table is \(<A>\) we can opt to look at the input for a terminal symbol in the Follow(A), say for instance ';'. As such we skip the identifier and shift the ';' onto the stack and resume parsing. The sequence of stack states illustrates the sequence of action by this parser.

This recovery scenario is distinct from the one studied in class. Here we skip the input until we find some terminal symbol in the input for with the current state has a "shift" transition, rather looking into the stack and finding a state that has a goto transition on the current terminal symbol.
Problem 17.
Commonly, the syntax for if-else statements is written as:

\[
\text{if} \_\text{statement} \rightarrow \text{if clause statement} \\
\text{if} \_\text{statement} \rightarrow \text{if clause statement else statement}
\]

and

\[
\text{statement} \rightarrow \text{simple statement} \\
\text{statement} \rightarrow \text{if statement} \\
\text{statement} \rightarrow \text{loop statement}
\]

where \text{simple statement} subsumes expression statements, block statements, \textit{break} and \textit{continue} statements, and even the \textit{do/while} statement; in short, any statement which is neither left nor right recursive. \textit{loop statement} subsumes \textit{while} statements and \textit{for} statements, i.e., right recursive statements of the form:

\[
\text{loop} \_\text{statement} \rightarrow \text{loop header statement}
\]

This syntax is ambiguous, as can be illustrated by the following example:

\[
\text{if} (\text{cond}1) \text{ if} (\text{cond}2) \text{ statementA else statementB}
\]

Using the syntax given above, this statement can be interpreted either as:

\[
\text{if} (\text{cond}1) \{ \\
\text{if} (\text{cond}2) \text{ statementA else statementB}
\}
\]

or as:

\[
\text{if} (\text{cond}1) \{ \\
\text{if} (\text{cond}2) \text{ statementA}
\}
\]

\text{else} \text{ statementB}

Both interpretations are consistent with the syntax definition given above, but they have very different outcomes. Conventionally, parsers are set to select the first interpretation.

In this exercise you are asked to develop a context-free unambiguous grammar that can “solve” this issue of the “dangling else” problem and show how your solution can unambiguously parse the sample input outline above.

Solution:
To see how to resolve the ambiguity and develop the above syntax, we can rewrite the non-terminal \textit{statement} as:

\[
\text{statement} \rightarrow \text{open statement} \\
\text{statement} \rightarrow \text{closed statement}
\]

where

\[
\text{open statement} \rightarrow \text{if clause statement} \\
\rightarrow \text{if clause closed statement, else open statement} \\
\rightarrow \text{loop header open statement}
\]
closed_statement  
→ simple_statement  
→ if clause closed_statement else closed_statement  
→ loop header closed_statement  

as such the above example is now parsed uniquely as shown below: